



EGH2 Forwood Farm for MSFS

v1.0.0 | December 7, 2022

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Thank you for your support!

Thank you for purchasing Forwood Farm! Your support allows me to continue investing my time into these projects, as well as the maintenance of all of my freeware, Emerald Object Library, and of course, everything else expensive that comes with supporting this development hobby.



Product Information

Forwood Farm (EGH2) is a quiet farm airstrip in the countryside of East Retford in the UK. The airstrip is a popular Caravanner location with miles of trails to explore and is also home to towplanes.uk which operates the PZL Wilga 35A G-BUNC offering towing services from banners to gliders around the UK.

This scenery has been created in partnership with Got Friends who traveled to Forwood Farm to record sounds from G-BUNC for their Wilga addon. Mykrode and 270inc played a huge role in the modeling and texturing of assets for this project.

Forwood Farm has been brought to life in incredible detail, using nearly all custom libraries which have been directly integrated into the package, requiring no dependencies. This is a rarity of Emerald Scenery Design addons and will not become the norm, but due to the collaborative nature of this package, and the fact that it has also been bundled with the Got Friends Wilga, it needed to be stand-alone!

Some features include: custom vegetation, 3D trees, nearly 100 custom objects and buildings, 30cm/px custom ground textures corrected and color-matched to the surrounding terrain, a hand-corrected 1-meter Digital Elevation Model, and environmentally dynamic features, such as UK native Butterflies, Rain Puddles, animated Horses, Chimney Smoke VFX, and WWISE sounds!

Installation

The included "**esd-airport-egh2-forwood-farm**" folder should be placed into your MSFS "Packages\Community" folder. The scenery will load the next time you start Microsoft Flight Simulator.

If you received this copy of Forwood Farm because you purchased the Got Friends Wilga, the scenery has been bundled in with the aircraft. Please follow the Wilga's installation instructions!



Dynamic Features

Forwood Farm contains features that are only visible if certain conditions are met. This section lists these objects and their conditions for your reference.

Butterflies



Visibility Conditions

These butterfly species are native to the UK and are only visible during their most common times of year:

Red Admiral – April through October.

White Admiral – July through August.

Large Blue (Rare) – June through July.

Painted Lady – March through October.

Chimney Smoke

Visibility Conditions

Chimney smoke is only visible once temperatures fall to 10C / 50F or less.

Horses

Visibility Conditions

Horses are visible and audible until the ambient temperature reaches 0C / 32F.

Bee SFX

Visibility Conditions

Bees can be heard buzzing around the bee hives until temperatures reach 13C / 55F or below.

Water Puddles

Visibility Conditions

Water Puddles are only visible while it is raining or when rain is reported in the area.

Hangar Door Trigger

The Hangar at Forwood Farm uses a trigger system to open and close the door.



The door will open automatically when the user aircraft is positioned inside of the blue trigger box (not visible in the simulator) and close when outside of the box.

Currently, no custom inputs are used to trigger the door, although – pending the NOTAMs below, this functionality may be reworked in the future!

NOTAMs

We try our best to keep a running list of known issues involving sim limitations and 3rd party conflicts when discovered. When possible, fixing these issues are our top priority. However, they may not be immediately solvable due to limitations.

1. **Hangar Door closes while spawned inside of the Hangar**

In rare cases, some users have reported that the Hangar Door may close when using the parking spawn inside of the Hangar (Gate H). We have not been able to reproduce this issue, but are actively working towards a solution in the future. Any reports on this bug, so we can find potential similarities between users are extremely helpful!

2. **Hangar Door is closed on Reload**

If you reload your flight while inside of the Hangar, the Hangar Door will be closed and can only be opened by slewing outside of the trigger area and back in. We are actively looking for a solution to this.

3. **Hangar Door Animation Snapping**

When slewing in and out of or transitioning through the trigger box quickly, the open and close animations of the hangar will reset causing the door to snap open quickly. We are actively looking for a solution to this.

Credits & Support

Forwood Farm was created as a collaborative project between Got Friends and Emerald Scenery Design.

Chris “Rotornut44” - Emerald Scenery Design

3D Modeling, Asset Implementation & Optimization, Terrain Design, WWISE SFX.

Scott “Mykrode” - Got Friends

3D Modeling & Texturing

Josh “TwoSeventyInc” - Got Friends

3D Modeling & Texturing

Visit Emerald Scenery Design on:

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Visit Got Friends on:

[Website](#) | [Discord](#) | [flightsim.to](#)

Get in contact!

<https://emeraldscenerydesign.com/contact/>

Join the Discord!

Join me on Discord using the link above! My Discord is the first to know of any upcoming projects, previews, and insider information!

Product Support

Product support for Forwood Farm is provided via **Discord** or the **contact page** above.

Please refrain from posting support queries in forum threads or PMs! It makes it hard to keep track of who asked what and where. Using the official support channels will always get you the fastest support!

Change Log

v1.0.0 | December 7, 2022

- Initial Release

End User License Agreement

THIS END USER LICENSE AGREEMENT (the "Agreement") dated this 7th day of December, 2022 (the "Execution Date")

BETWEEN:

Emerald Scenery Design (the "Vendor") OF THE FIRST PART and the "Licensee" OF THE SECOND PART

BACKGROUND:

The Vendor wishes to license computer software to the Licensee and the Licensee desires to purchase the software license under the terms and conditions stated below.

IN CONSIDERATION OF the provisions contained in this Agreement and for other good and valuable consideration, the receipt and sufficiency of which is acknowledged, the parties agree as follows:

License

1. Under this Agreement the Vendor grants to the Licensee a non-exclusive and non-transferable license (the "License") to use Forwood Farm for MSFS (the "Software").
2. "Software" includes the executable computer programs and any related printed, electronic and online documentation and any other files that may accompany the product.
3. Title, copyright, intellectual property rights and distribution rights of the Software remain exclusively with the Vendor. Intellectual property rights include the look and feel of the Software. This Agreement constitutes a license for use only and is not in any way a transfer of ownership rights to the Software.
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10. The Vendor makes no warranty expressed or implied regarding the fitness of the Software for a particular purpose or that the Software will be suitable or appropriate for the specific requirements of the Licensee.

11. The Vendor does not warrant that use of the Software will be uninterrupted or error-free. The Licensee accepts that software in general is prone to bugs and flaws within an acceptable level as determined in the industry.

Warrants and Representations

12. The Vendor warrants and represents that it is the copyright holder of the Software. The Vendor warrants and represents that granting the license to use this Software is not in violation of any other agreement, copyright or applicable statute.

Acceptance

13. All terms, conditions and obligations of this Agreement will be deemed to be accepted by the Licensee ("Acceptance") upon execution of this Agreement.

User Support

14. The Licensee will be entitled to one year of on site user support available 24 hours per day 7 days per week, at no additional cost.

15. The Licensee will be entitled to maintenance upgrades and bug fixes, at no additional cost, for a period of one year from the date of Acceptance.

Term

16. The term of this Agreement will begin on Acceptance and is perpetual.

Termination

17. This Agreement will be terminated and the License forfeited where the Licensee has failed to comply with any of the terms of this Agreement or is in breach of this Agreement. On termination of this Agreement for any reason, the Licensee will promptly destroy the Software.

Force Majeure

18. The Vendor will be free of liability to the Licensee where the Vendor is prevented from executing its obligations under this Agreement in whole or in part due to Force Majeure, such as earthquake, typhoon, flood, fire, and war or any other unforeseen and uncontrollable event where the Vendor has taken any and all appropriate action to mitigate such an event.

Governing Law

19. The Parties to this Agreement submit to the jurisdiction of the courts of the State of Florida for the enforcement of this Agreement or any arbitration award or decision arising from this Agreement. This Agreement will be enforced or construed according to the laws of the State of Florida.

Miscellaneous

20. This Agreement can only be modified in writing signed by both the Vendor and the Licensee.

21. This Agreement does not create or imply any relationship in agency or partnership between the Vendor and the Licensee.

22. Headings are inserted for the convenience of the parties only and are not to be considered when interpreting this Agreement. Words in the singular mean and include the plural and vice versa. Words in the masculine gender include the feminine gender and vice versa. Words in the neuter gender include the masculine gender and the feminine gender and vice versa.

23. If any term, covenant, condition or provision of this Agreement is held by a court of competent jurisdiction to be invalid, void or unenforceable, it is the parties' intent that such provision be reduced in scope by the court only to the extent deemed necessary by that court to render the provision reasonable and enforceable and the remainder of the provisions of this Agreement will in no way be affected, impaired or invalidated as a result.

24. This Agreement contains the entire agreement between the parties. All understandings have been included in this Agreement. Representations which may have been made by any party to this Agreement may in some way be inconsistent with this final written Agreement. All such statements are declared to be of no value in this Agreement. Only the written terms of this Agreement will bind the parties.

25. This Agreement and the terms and conditions contained in this Agreement apply to and are binding upon the Vendor's successors and assigns.